Tyler Fox

Game Prototyping

Homework #2(Cops and Robbers)

Rules:

Game requires two people in order to play.

Deal cards out equally.

Each player receives a joker as a power card.

Each player is given 10 tokens.

A D6 is shared between both players .

The D6 is rolled to determine how many cards are to be laid out for battle.

The player with the highest score between all cards added together wins and receives a token from the losing player.

A joker card can be used prior to battle and will lower opponents total card score by 5.

A joker card can only be used once every three matches.

If both players has same score between cards presented then a “war” type scenario is started and the dice gets rolled again to determine the number of tokens that are vunerable, the players then place an additional card down and the highest numerical value card wins the war.

First player with all tokens wins.